

EWS, eye level



MWS, eye level



MS, OTS of Maya



MS, OTS of John
Full scene until Maya stands up.



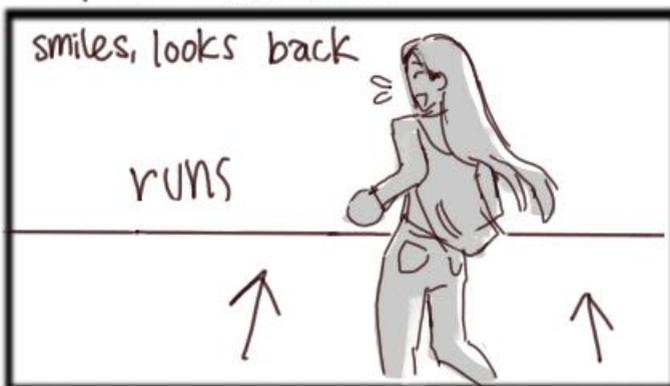
MS, High angle
"yeah" "for what"



MCU, POV of John
Maya takes a pic of John



MCU, POV of Maya
John poses for the camera



MS, POV of John
Maya runs, John follows

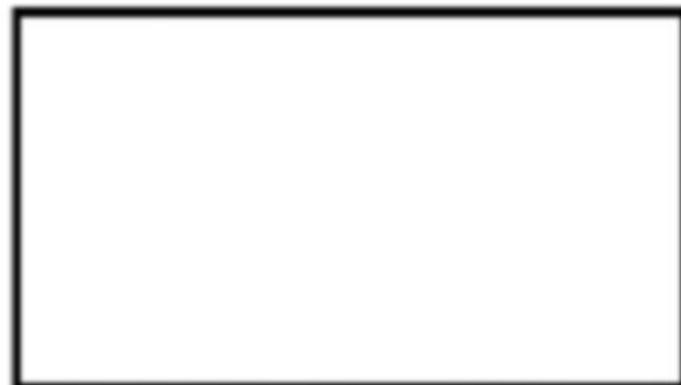
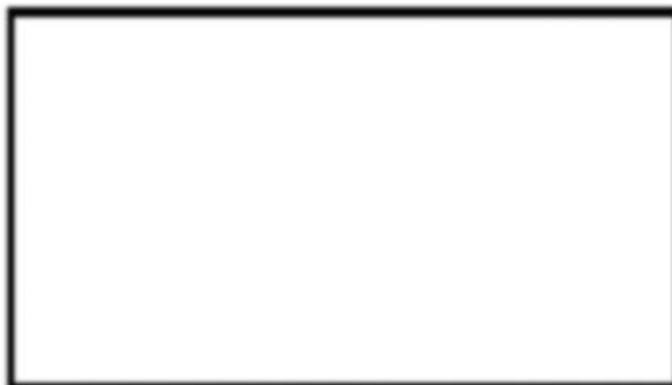
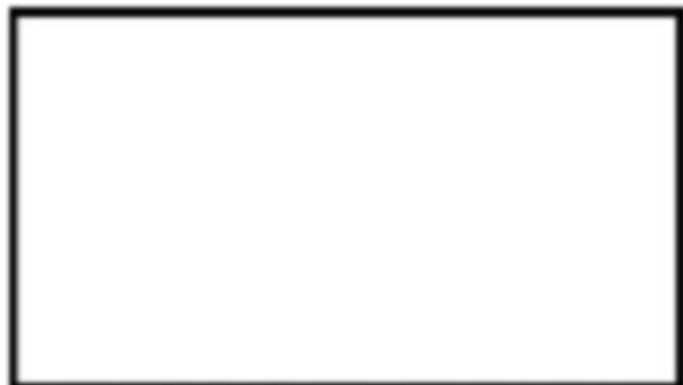
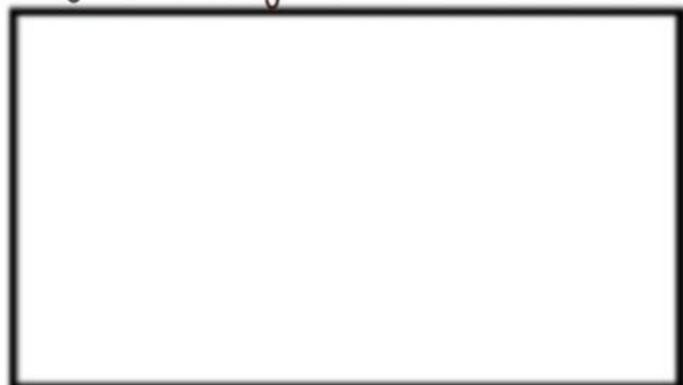


MS, POV of Maya
John follows Maya

10.



Closeup, Eye level
John smiling

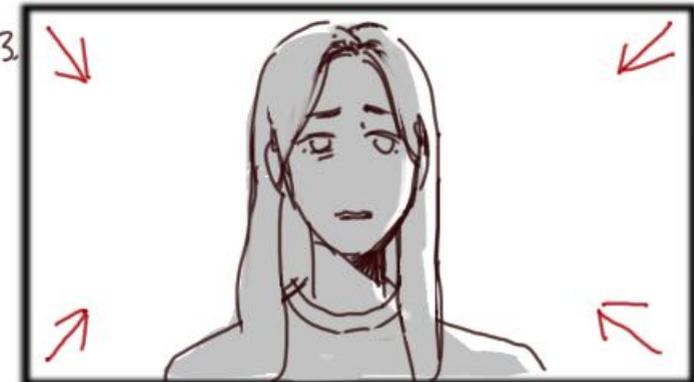




11. MWS, Low angle
- Full scene run through



12. EWS, low angle
- Full scene run through



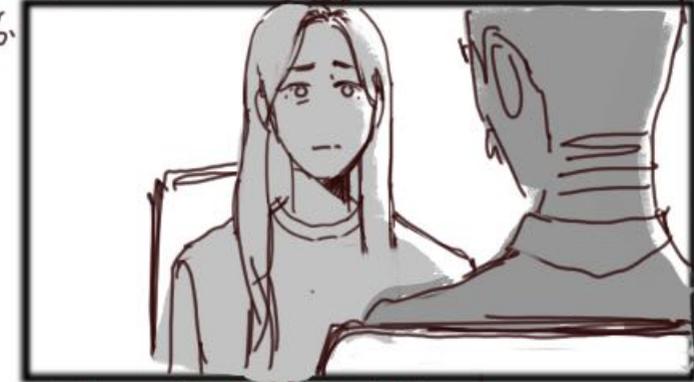
13. CU, Eye level
Push in to maya



14. CV, Eye level, POV
Camera static



15. MCU, OTS of maya
Camera static
- Full scene run through



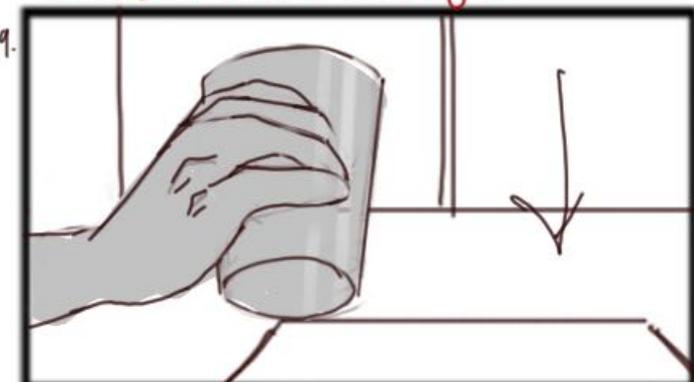
16. MCU, OTS of Mr. Walter
Camera static
- Full scene run through



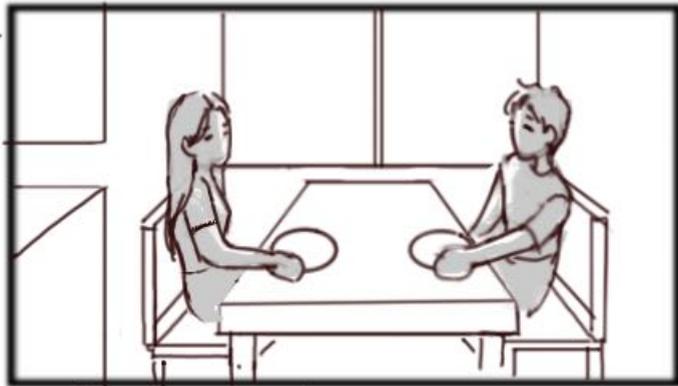
17. CV, Low angle
"I know this is hard..." dutch/high angle



18. CW, low angle
maya looking down at the glass,
puts it down



19. CU, Low angle
puts down the glass for match cut.



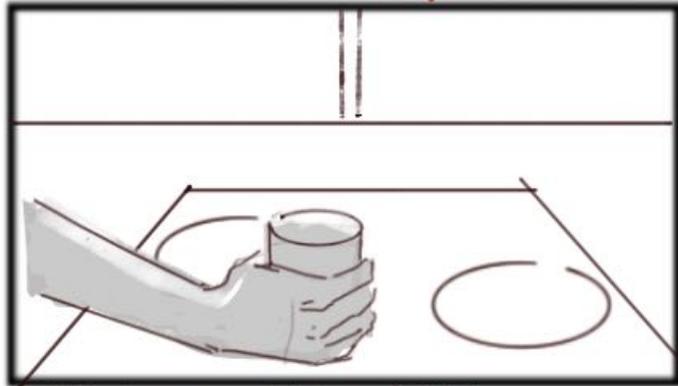
WS, Eye level
-Full scene run through



MCU, OTS of John
-Full scene run through



MCU, OTS of Maya
-Full scene run through



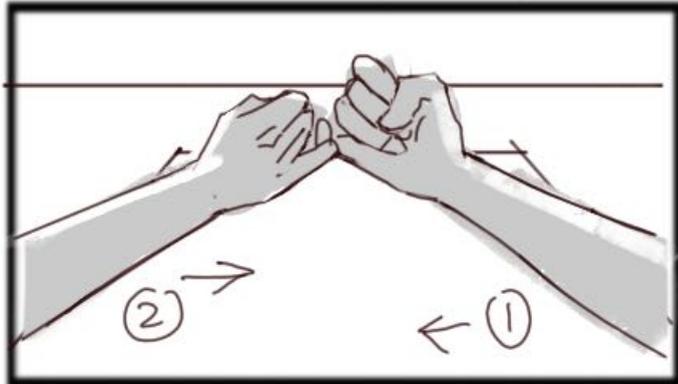
CU, Low angle tracking
maya puts the glass down, takes food,
& eats it



CU, Eye level
"Maya..."



CU, Eye level
"yes...?" maya looks down



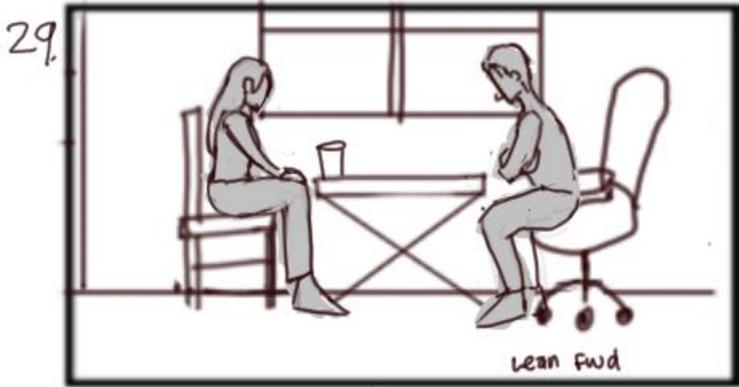
CU, Low angle
John extends, maya interlocks



MS, Eye level
maya rolls eyes, interlocks, smiles



MS/W, Eye level, slomo
John laughs



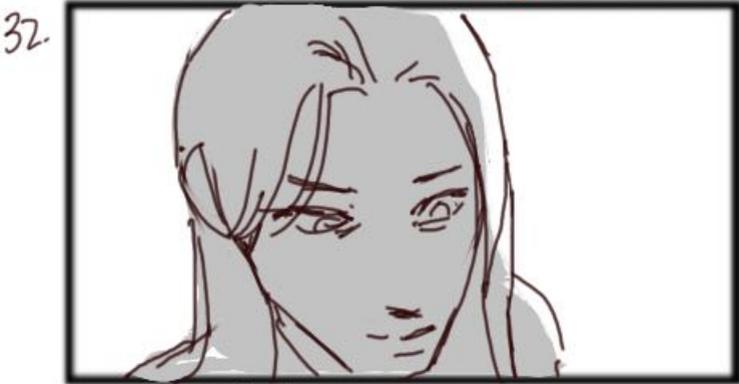
MWS, eye level
- Full scene run through



MCU, low angle
"Maya, please tell me..."



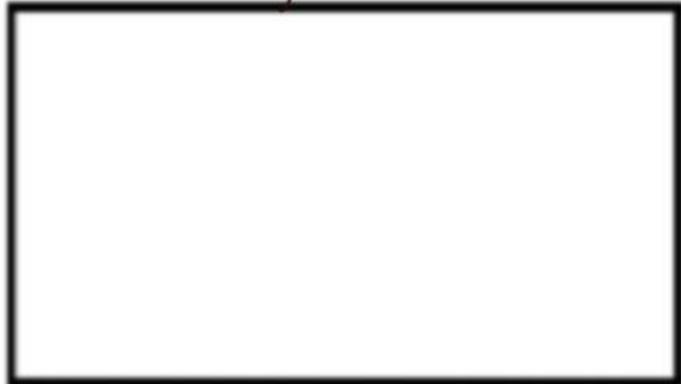
MS, low angle
Mr. Walter leans back.



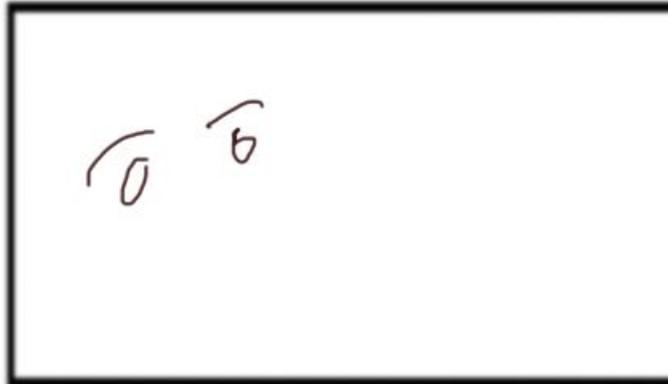
CU, High angle
Maya slowly shakes her head.



MS, OTS of Mr. Walter



Scene 6



CU, High angle



"no, I can't.
I still can't talk about it."

Title Rooftop

Scene 5,7

Page 6

Scene 5



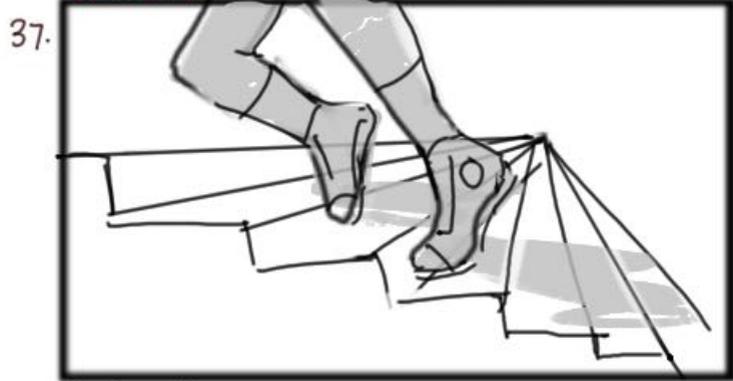
walk into frame



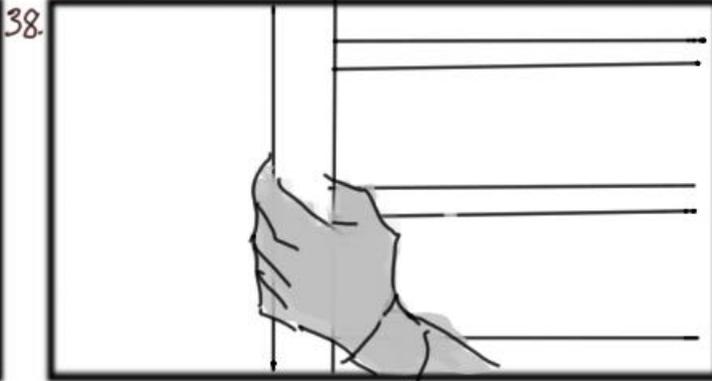
Step on fence



Scene 7

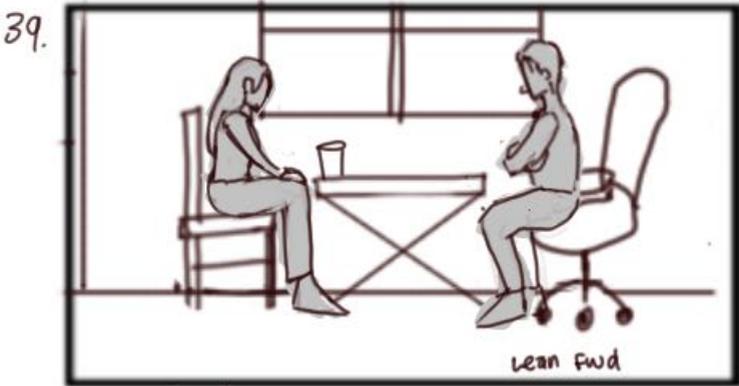


feet shot, maya running up



close-up shot holding railing





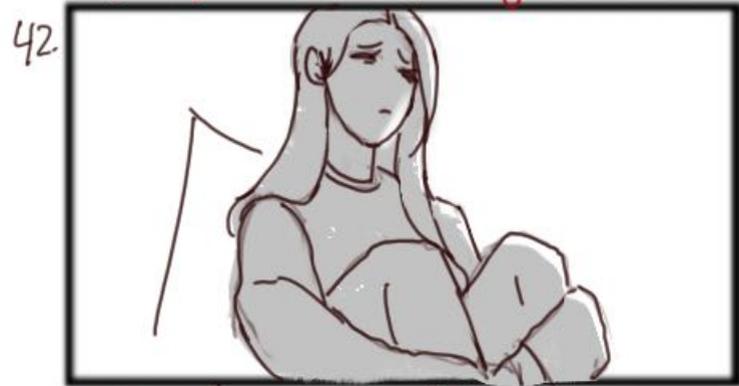
MWS Eye level.
- Full scene run through



MCU, OTS of Maya
- Full scene run through



MCU, OTS of Mr. Walter
- Full scene run through



MCU, low angle, dutch angle
Maya panting, puts hand on legs

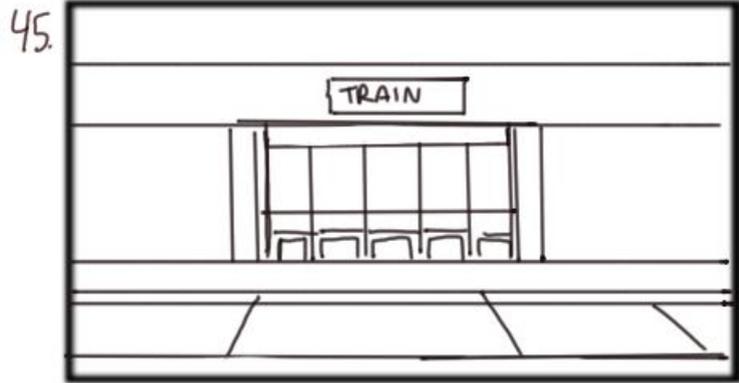
Camera, handheld



WS, Eye level
Maya sits alone.

Camera: push out.





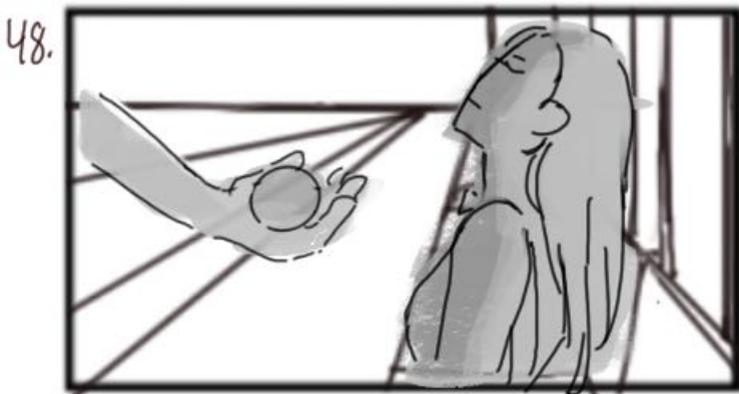
wide shot



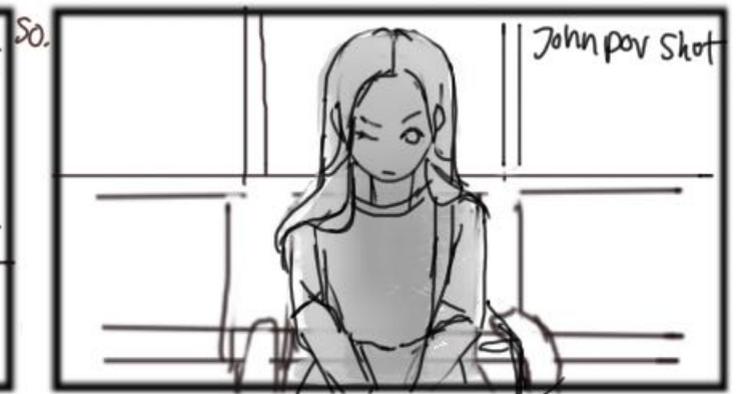
maya walks in, sits down



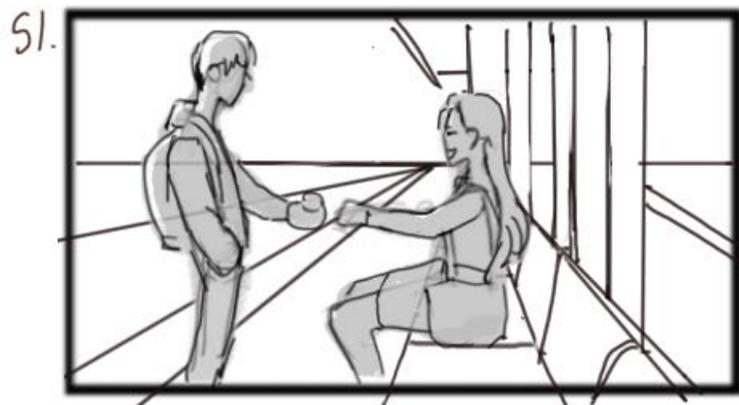
maya leans back, sigh



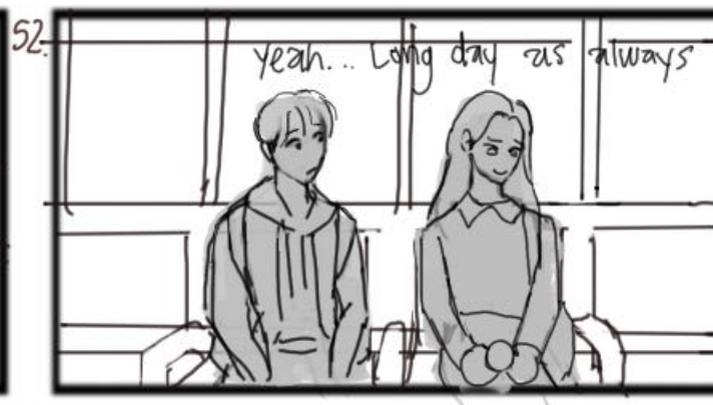
Long day huh?



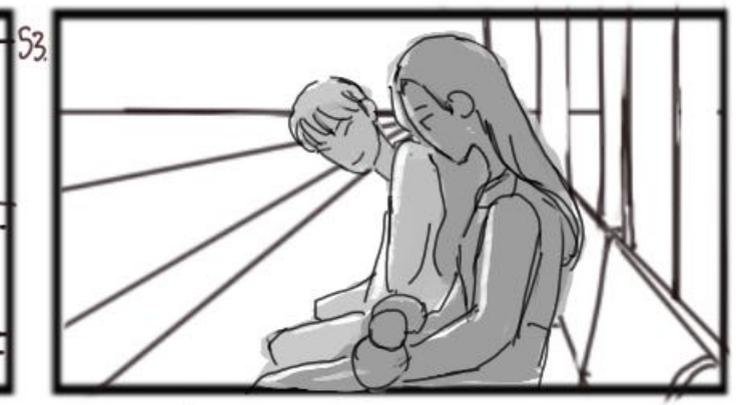
opens eyes, looks up



fake chocolate



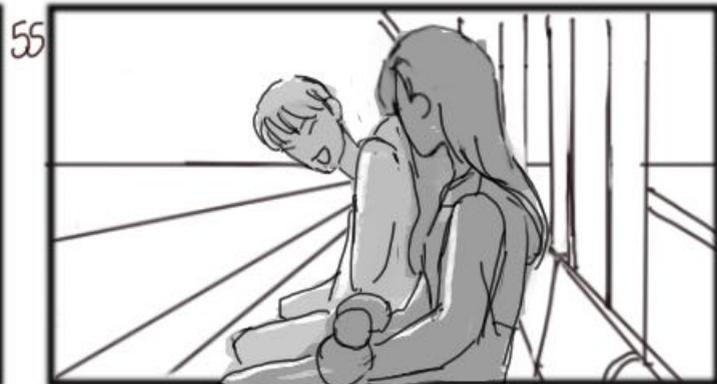
John sits down



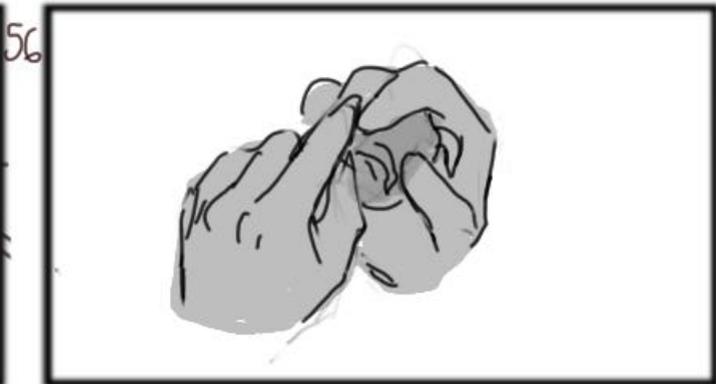
look at each other



These are your favorites..



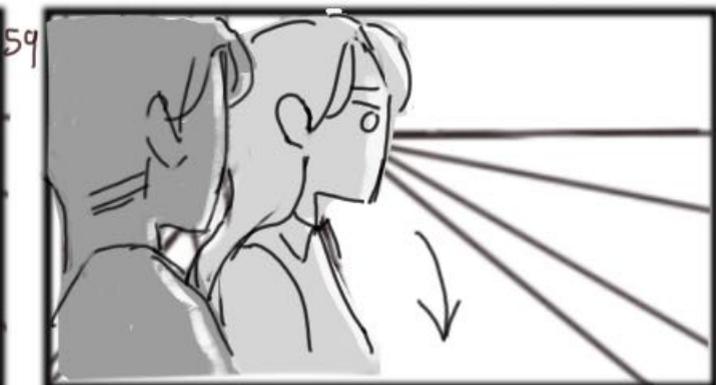
you like these ones too!



unwrapping close-ups



mmm! — is something bothering you?



I... failed the test.



twiddling feet



oh... I'm so sorry.

63

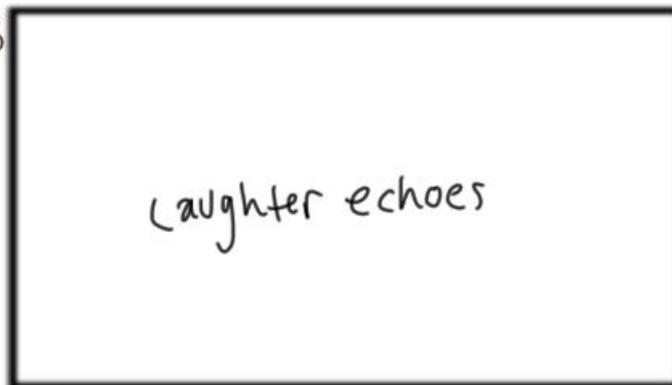


John ruffles maya's hair

64

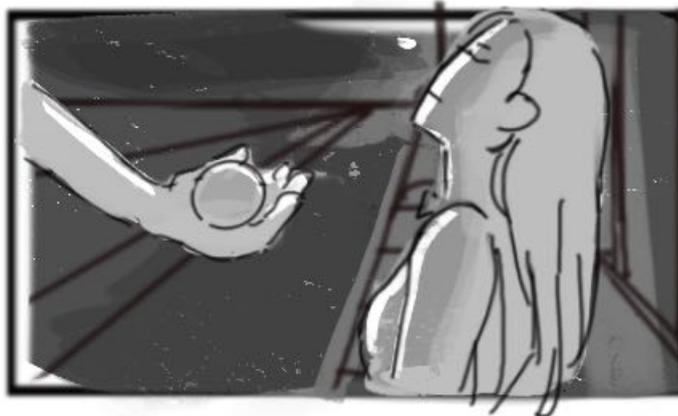


65



Scene 15- EXT TRAINSTATION-NIGHT.

66



67



68



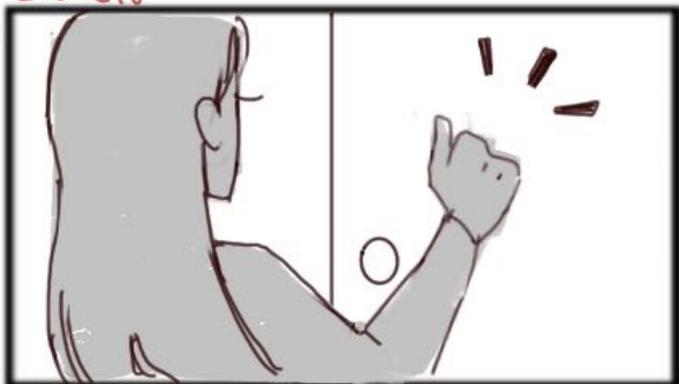
Looks over, noone there

EXT. Therapist office Door-DAY /

Title INT Therapist office -DAY
Scene 10

Scene 10, 11

Page 11



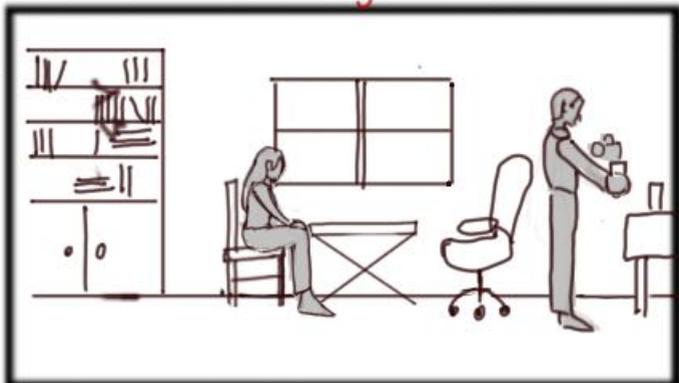
MS, Eye level.
Maya knocks on door.
-full scene run through



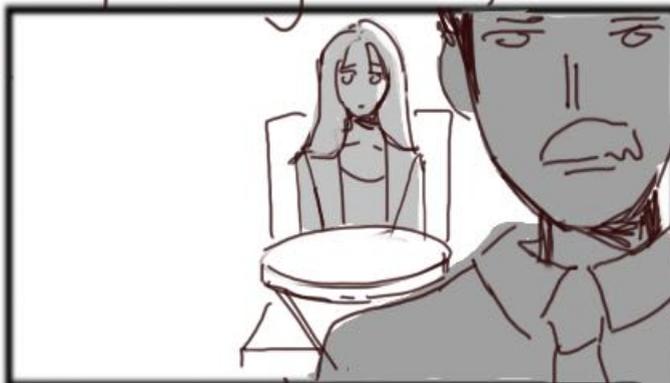
MS, High angle
Maya waiting nervously.



MS, OTS of Mr. Walter
-full scene run through



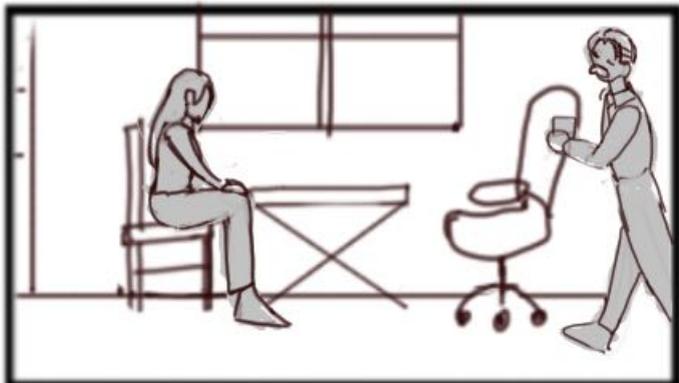
EWS, Low Angle.
Maya sits, Mr Walter gets water.



MCU, OTS of Mr. Walter
until "I'm doing okay..."



MS, Low angle
"I guess" Maya looking down at table



MWS, Eye level

- Full scene run through

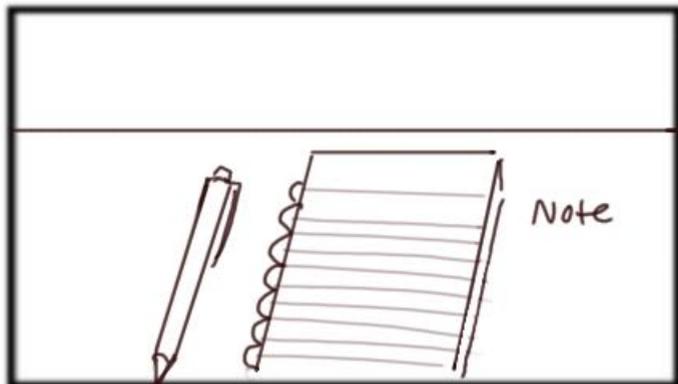


MS, OTS of Maya
camera = tilt/track
- Full scene run through



MS, OTS of Mr. Walter
- Full scene run through

78



CW, High angle POV
★ insert shot

★

79



CW, low angle
pouring water

★

80

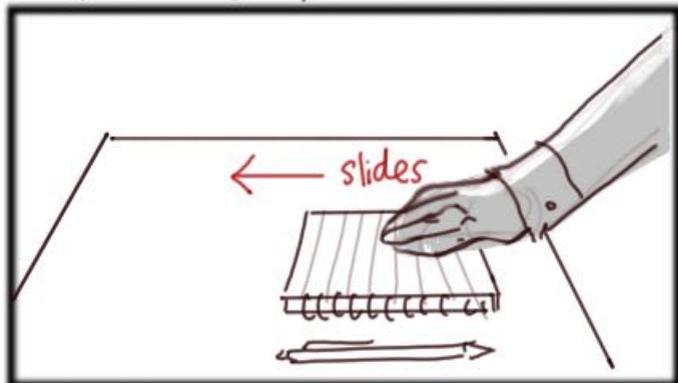


fiddle fingers,
tap feet

MS, High angle POV
maya fidgeting with her fingers

★

81



CW, High angle
Mr. Walter slides note book

★

82



CW, High angle.
maya writes letter

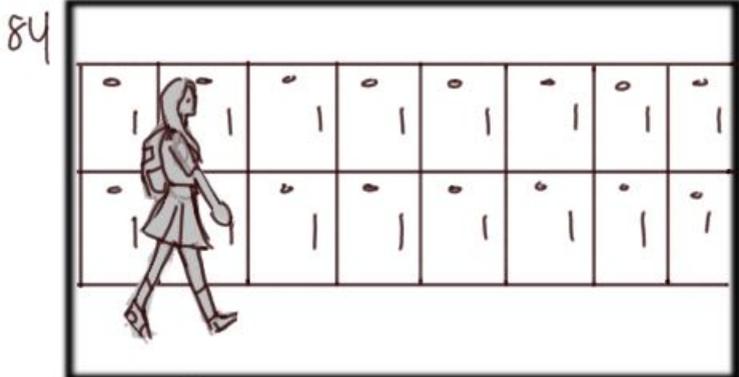
★

83



ECU Pen writing on paper

★



WS, eye level.
maya walks in to frame.



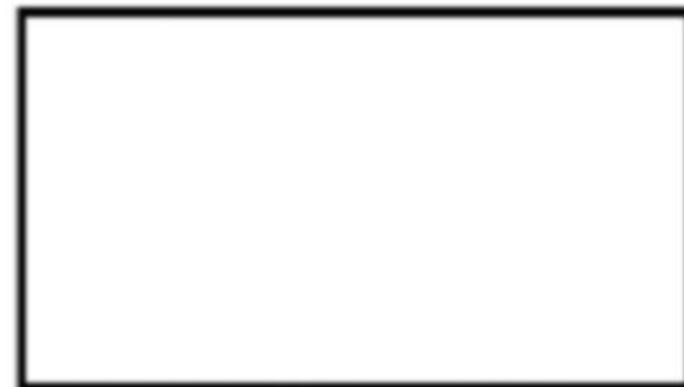
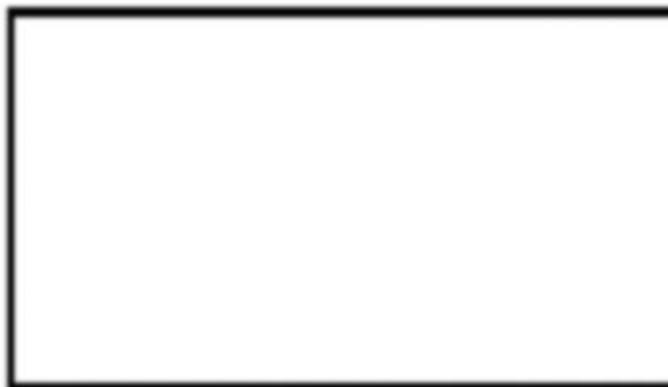
MCU, eye level
maya reads the note



MCU, OTS of Maya
Maya takes the note

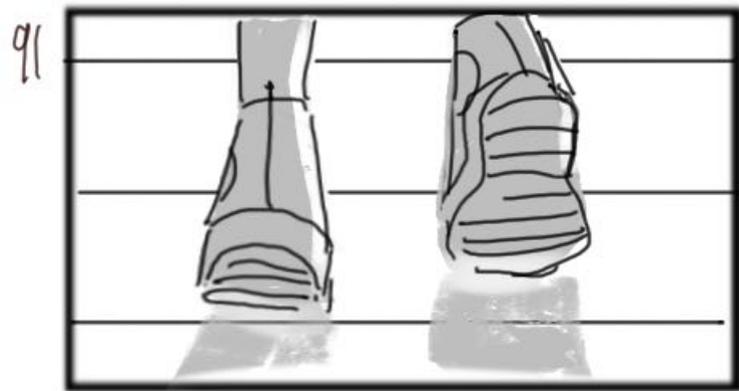
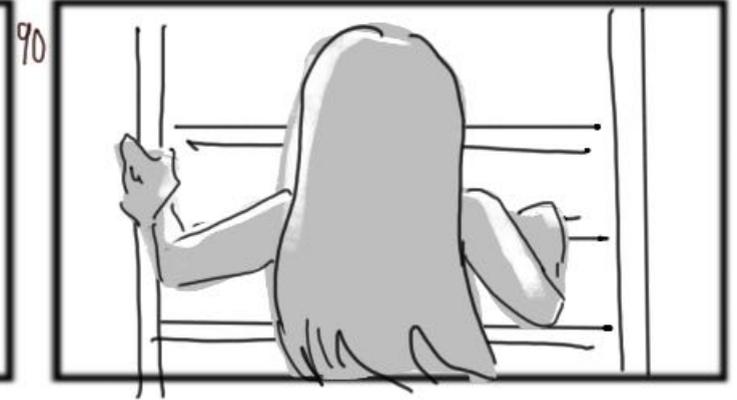


MS, eye level
- Full scene run through

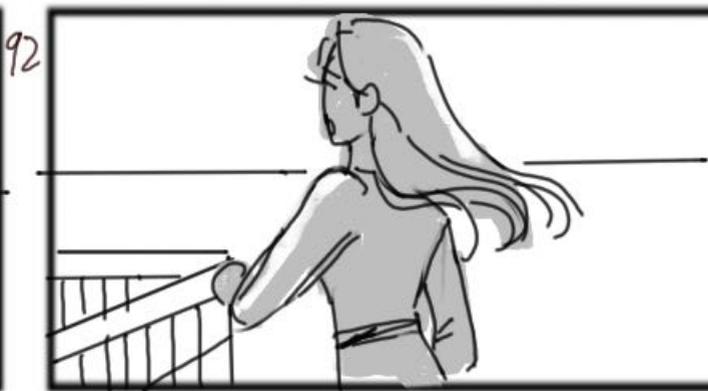




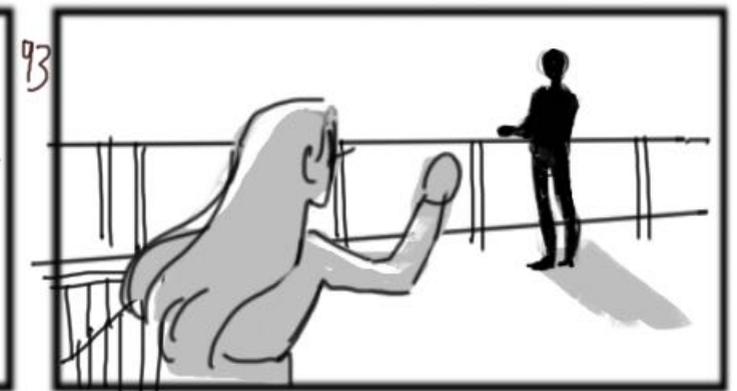
Tracking



Stairs

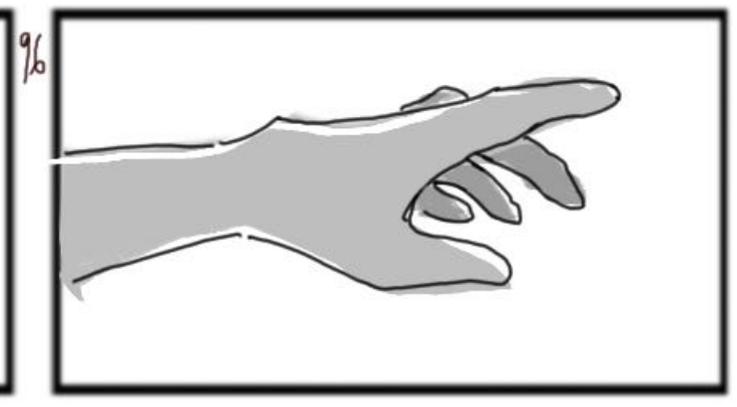


turns to sees John



Closeup

John no!



Reach out



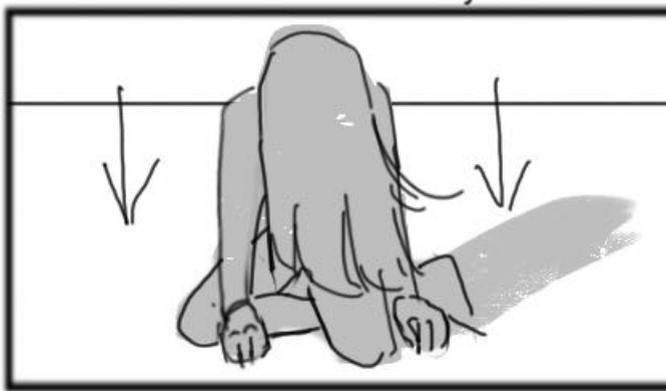
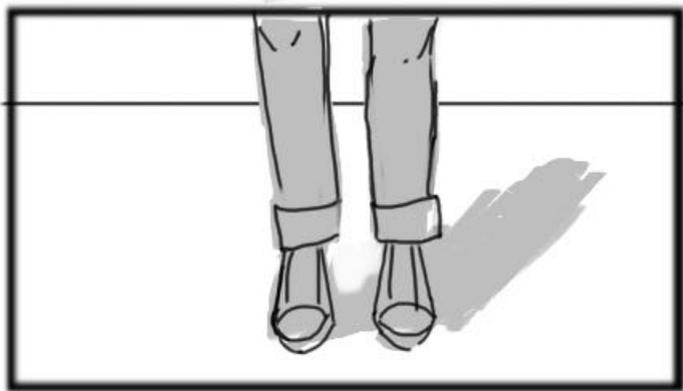
turn to maya



smile gently



turn back



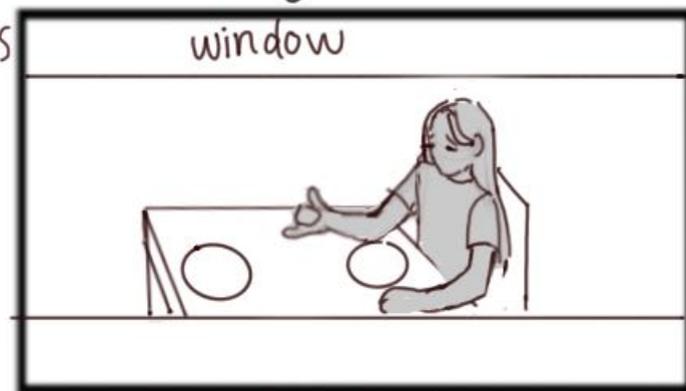
fall to ground



sitting in shock

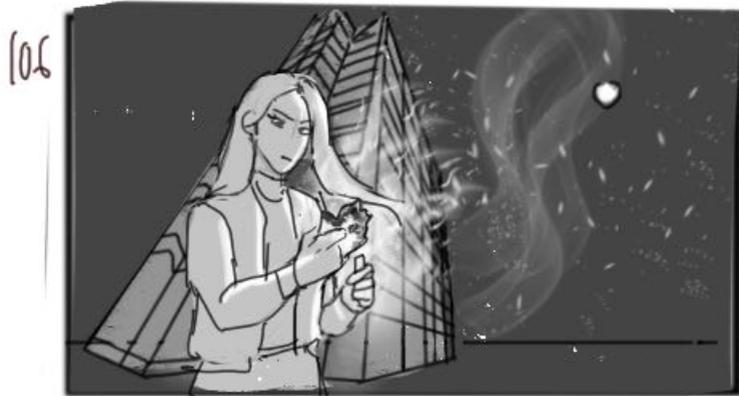


WS, Eye level
maya & John, John disappears

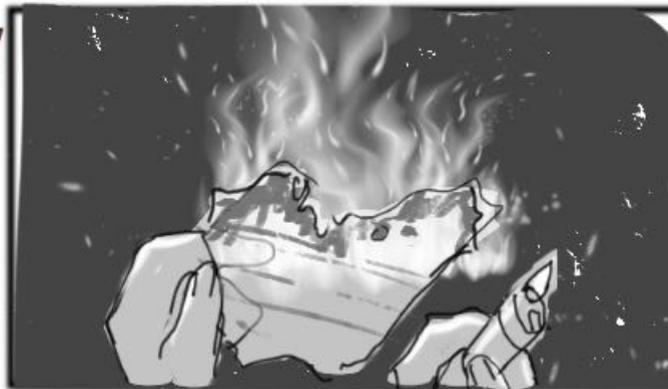


MWS, High angle
maya sitting by herself

Scene 14 -
INT. Kitchen - NIGHT



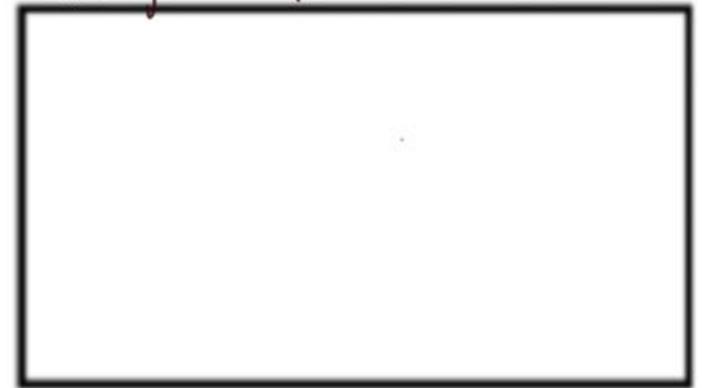
Looking down at burning letter



Flame, snap, crackle



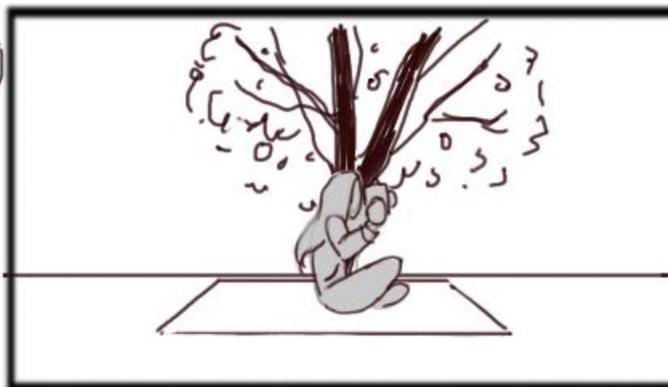
CU, Low angle
Maya's expression



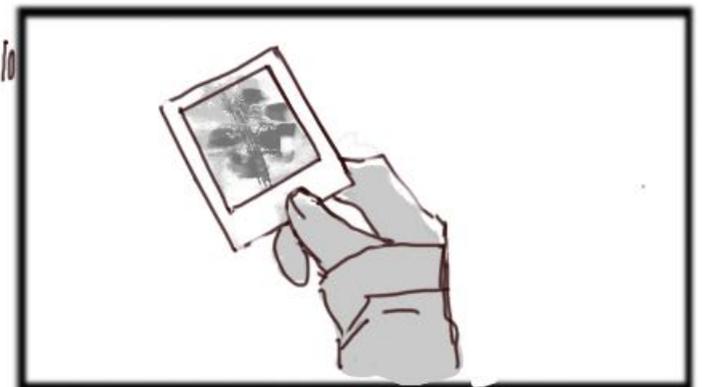
Scene 17 - EXT. Park - Day



MS, Eye level
Maya lowers camera



MW, Eye level
Maya sitting alone, no one in front.



CU, High angle POV
No one in picture.



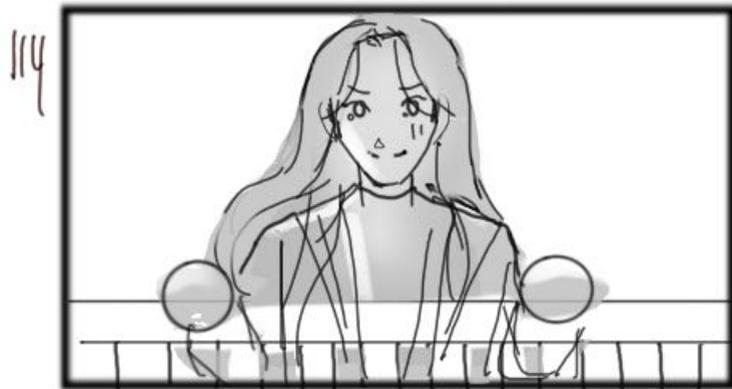
maya steps into frame



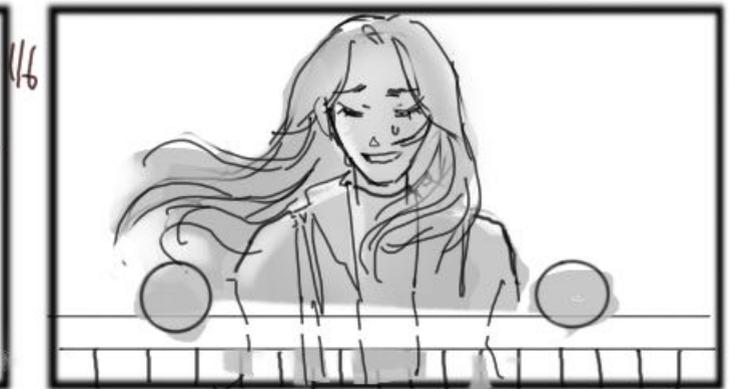
hand on rail



deep breath



determination, tears



shut eyes



* What if we panned the camera up to sky here?